

Reliability and Availability at Scale

MAKING THE ODDS WORK IN YOUR FAVOR

IDC HPC USER FORUM - SEPT. 16, 2014

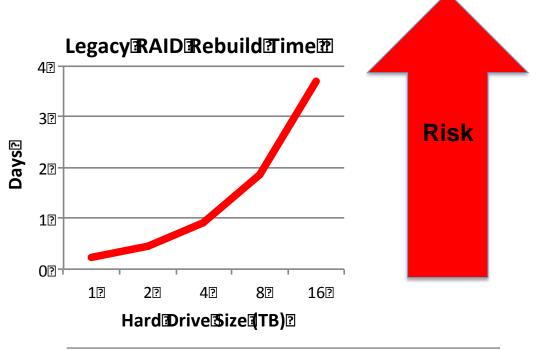
PANASAS PRODUCT MARKETING

HARDWARE RAID REACHING ITS LIMITS



- Large Deployments Exacerbate Existing Vulnerabilities in Traditional Data Protection Schemes
 - Reliability gets worse with scale
 - Slow rebuild times
 - Lengthy disaster recovery

 Unnecessary availability outages

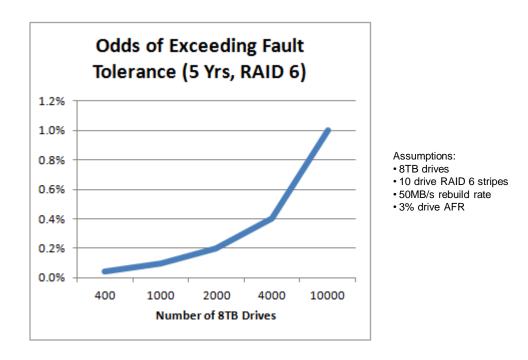


At 50MB/s RAID rebuild rate

HARDWARE RAID 6 THEORETICAL



- All hardware RAID volumes risk exceeding fault tolerance
- 100 hardware RAID volumes = 100x the risk
- What are the odds for a typical hardware RAID 6 system?

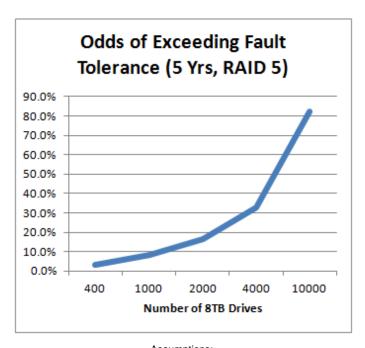


This may appear ok, but there's a problem here...

HARDWARE RAID 6 ACTUAL



- Previous graph assumes RAID 6 rebuilds always complete
- Latent Sector Errors = increasingly a big problem
 - HDD vendors: 1 in 10^15 to 10^16 sectors
 - U Wisc/NetApp study (2007) of 1.5m HDDs: 3.45% of drives had LSE's, >60% found by data scrubbing, LSE rate increases with time and size of drive
 - Panasas: vertical parity prevented rebuilds on ~7% of deployed drives
- LSEs in hardware RAID-based approaches can lower actual RAID 6 reliability almost to theoretical RAID 5 levels



Assumptions:

- 8TB drives
- 10 drive RAID 5 stripes
- 50MB/s rebuild rate
- 3% drive AFR

DELIVERING RELIABILITY AT SCALE



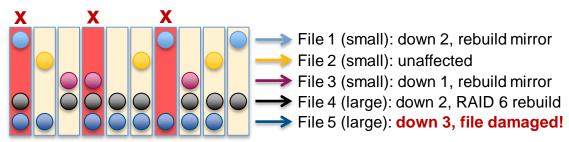
- Replace hardware RAID with software-based, per-file RAID using erasure coding
- Protect files (stripes of files), not entire block devices
- Limit rebuilds to affected files, not entire drives
 - Don't rebuild portions of drives that are ok
 - Don't rebuild empty space
- Provide additional parity protection against Latent Sector Errors
 - And keep background scrubbing which is effective
- Distribute data on stripes selected from all drives in system
 - RAID rebuild performance scales linearly
 - Data reliability can increase with system scale instead of decreasing

UNDERSTANDING PER-FILE RAID



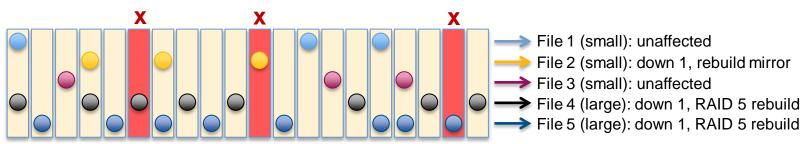
Per-file Distribution Reduces Risk at Scale

- Small files are triple mirrored, large files are striped
- With more and more drives, three drive failures (exceeding fault tolerance) are less and less likely to affect any given file



One file damaged; Only need to restore File 5

Files distributed over ten drives X = DRIVE FAILURES



Same files distributed over 20 drives X = DRIVE FAILURES

No files damaged; Can rebuild all data

UNMATCHED DISASTER RECOVERY

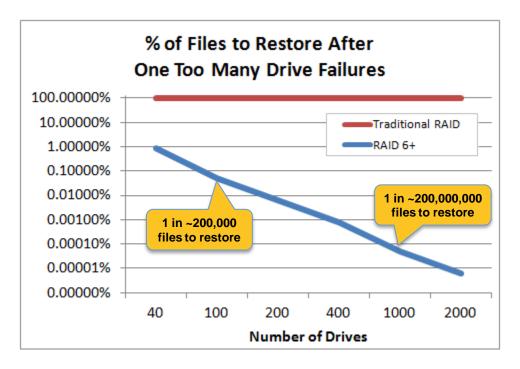


Fast Time to Restore

- Restore specific files instead of entire file system
- Made possible by extra protection of namespace (directory data) in RAID 6+

Percentage of Files to Restore Approaches Zero with Scale

With RAID 6+ (66% small files), a triple simultaneous disk failure means:



Scaling by 10x increases reliability by 1000x!

DELIVERING AVAILABILITY AT SCALE



Current availability model for storage is a problem at scale

- System goes offline upon exceeding fault tolerance anywhere in system
- Availability needs to be more granular

Instead architect for "Always On"

- File system remains available even after exceeding fault tolerance
- Protect directory structure deeper than data so directory structure stays navigable and all unaffected files can be accessed normally
- Make it easy to quickly restore damaged files if possible

PANASAS ACTIVESTOR WITH PANFS 6.0



- ActiveStor 16 with PanFS 6.0: nocompromise hybrid scale-out NAS
- Data reliability increases with scale instead of decreasing
 - RAID 6+ triple parity protection based on erasure codes in software – 150x improvement over dual parity and no hardware RAID controllers
 - New availability model keeps file systems online, even after "one too many drive failures"
- For more, please visit:

http://www.panasas.com



ActiveStor 16



10 shelves, 1.2PB



THANK YOU!



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