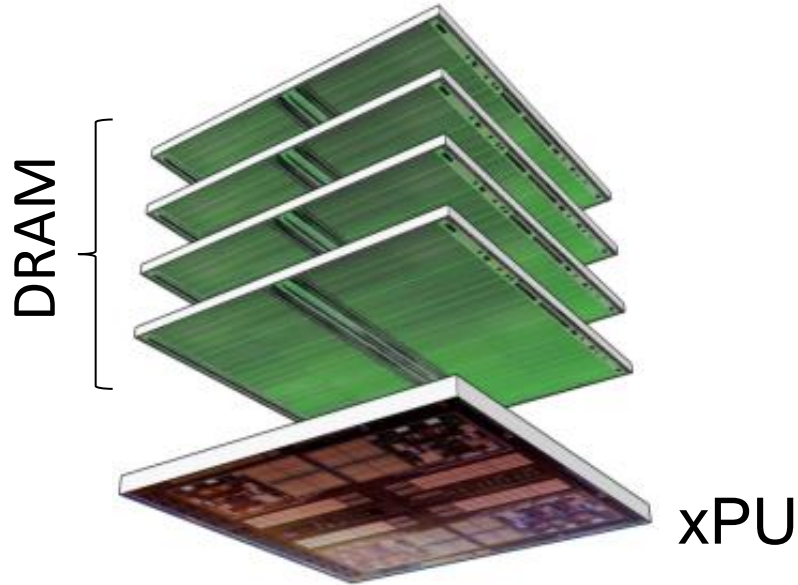




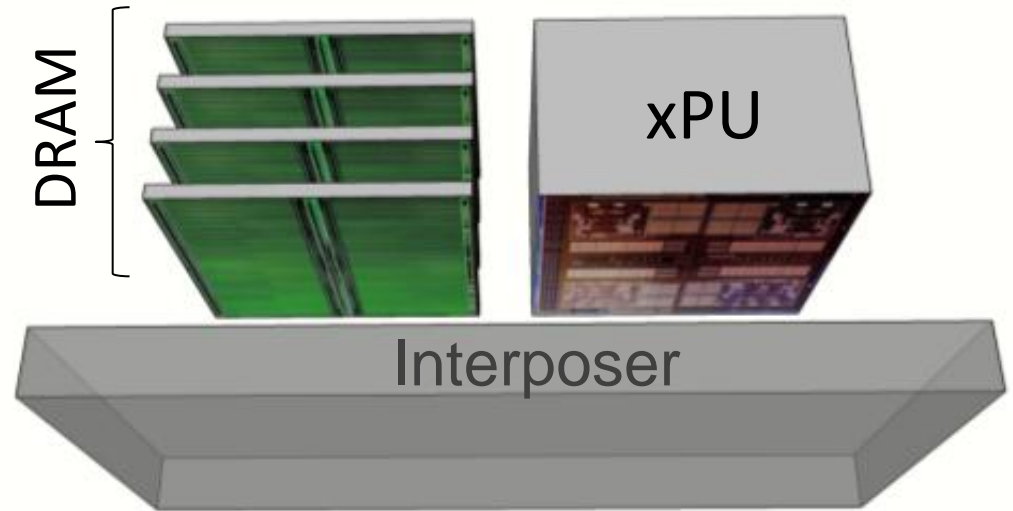
EMERGING TECH PANEL: 3D MEMORY INTEGRATION

Gabriel Loh
AMD Research

WHAT IS DIE-STACKING?



VERTICAL STACKING (3D)

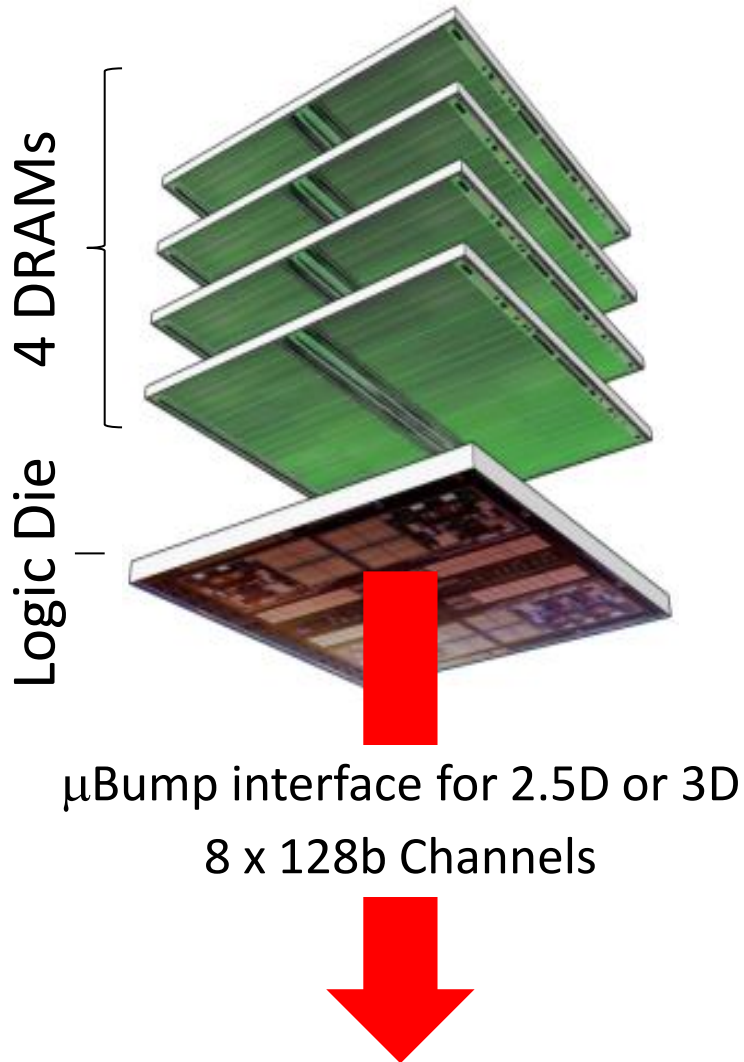


INTERPOSER STACKING (2.5D)

- ▲ Mix and match different technologies (e.g., CMOS, DRAM)
- ▲ Replace costly off-package interconnects with short, fast, low-energy in-package metal routes
- ▲ Increase integration density

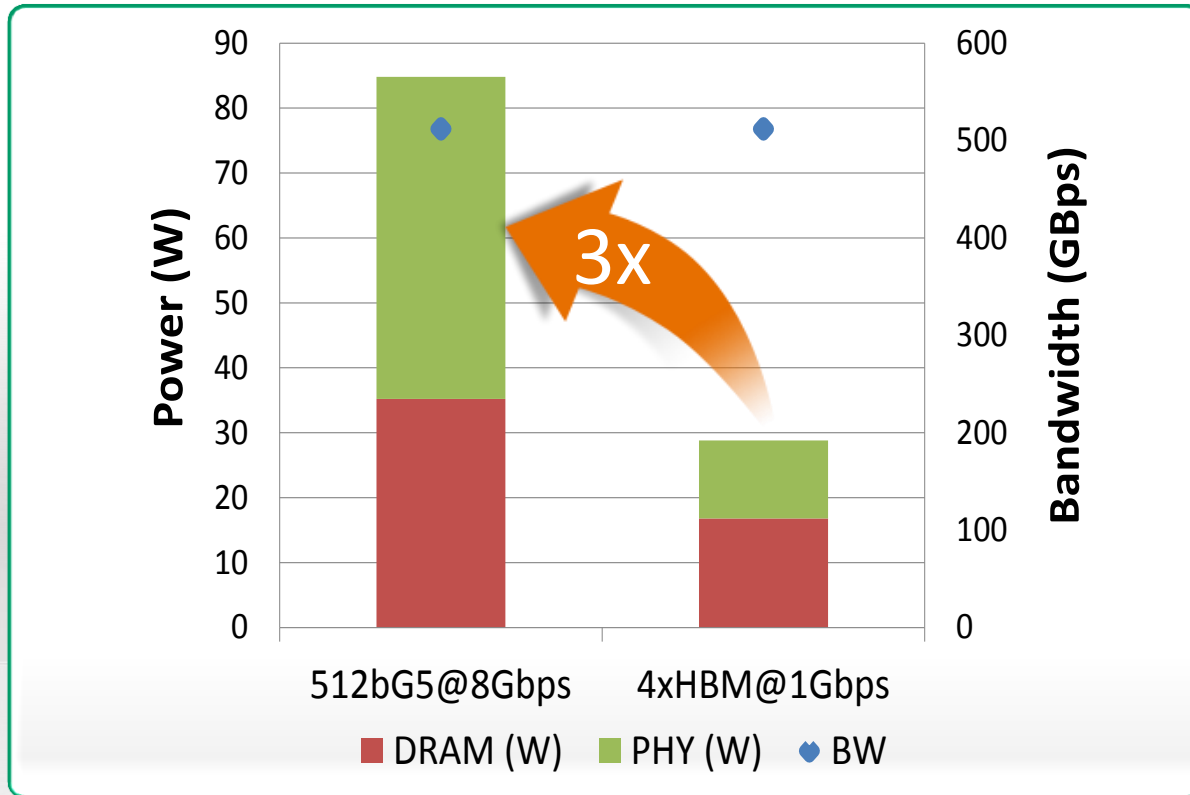
1ST GENERATION HBM IS SAMPLING!

[HTTP://WWW.JEDEC.ORG/STANDARDS-DOCUMENTS/DOCS/JESD235](http://www.jedec.org/standards-documents/docs/jesd235)



Voltage (I/O, VPP)	1.2V; 2.5V
Data Rate per pin	800 – 1.2 MT/s
DRAM Die Density	2Gb
DRAM Dies per Stack	4
Interface Width	1024
DQs/Channel	128
Channels/Die; Channels/Stack	2; 8
Address/Command Interface	DDR
Data Bus Clocking	Source synchronous; uni-directional/4byte
On Die DLL	No
Data Bus Termination – On die	No
Address/Cmd Termination – On die	No
DQ Training Mode	N/A
Page Size	2KB
Banks/Channel	8
DRAM Prefetch; Burst Length	256 bits; 2

IMPROVING BW/WATT WITH DIE-STACKED MEMORY



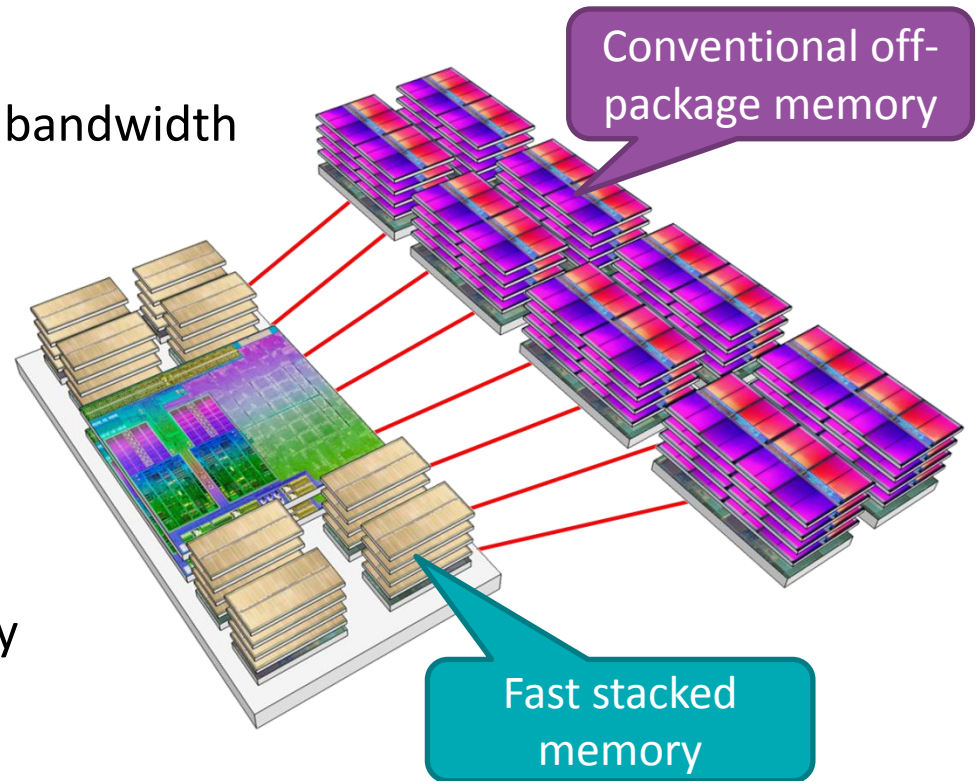
Source:
AMD

- ▲ Die stacking improves the proximity of the DRAM to Compute
- ▲ Dense and fine pitch interconnect enables simple low power interfaces as well as fine grain power control of the DRAM

WHAT THIS MEANS FOR HPC



- ▲ In-package memory to deliver high bandwidth at low power cost
- ▲ But... in-package memory does not provide enough capacity
 - Still need conventional memory for capacity
- ▲ Results in a heterogeneous memory organization/hierarchy
- ▲ How does one make small-fast + large-slow memory act like a single, uniform large+fast memory?
 - Hardware? Software? Combination?



- ▲ Q1: What is most needed to bring to market?
 - Hardware: technology is there, now need more volume to drive costs/risks down
 - Software: may be more evolutionary, multiple usage models
- ▲ Q2: What markets will use it first? Will it be mainstream?
 - Where bandwidth needs are the highest (GPU)
- ▲ Q3: What supporting technologies are required?
 - For wide adoption, software support needs to be there
 - System software development dependent on hardware availability
 - Applications optimization dependent on system software, runtimes, libraries, etc.
- ▲ Q4: What partners would help bring to market sooner?
 - SoC vendors using more stacked memory → volume
 - Enabled/enhanced by common standards (e.g., JEDEC HBM)
 - More platforms → more software development

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